



Warranty

Seller warrants that its parts and printed circuit boards are free from defects in workmanship and material under normal service and use for a period of ninety (90) days from date of shipment. Seller warrants that its television monitors (in games supplied with monitors) are free from defects in workmanship and material under normal service and use for period of ninety (90) days from date of shipment. None of the Seller's other products or parts thereof are warranted.

In no event shall Seller be liable for loss of profits, loss of use, incidental or consequential damages. If the products described herein fail to conform to this warranty, Seller's sole liability shall be, at the Seller's option, to repair, replace, or credit Purchaser's account for such products which are returned to Seller during said warranty period, provided:

- (a) Seller is promptly notified upon discovery by Buyer that said products are defective;
- (b) Such products are returned prepaid to Seller's plant; and
- (c) Seller's examination of said products discloses to Seller's satisfaction that such alleged defects existed and were not caused by accident, misuse, neglect, alteration, improper repair, installation or improper testing.

Except for any particular warranty set forth in a written contract between Seller and Purchaser which supersedes the terms of this order, this warranty is expressed in lieu of all other warranties expressed or implied, including the implied warranties of merchantability and fitness for a particular purpose, and of all other liabilities or obligations of the Seller's part, and it neither assumes nor authorizes any other person to assume for the Seller any other liabilities in connection with the sale of products under this order.

NOTICE

This equipment has not been tested to show compliance with new FCC rules (47 CFR Part 15) designed to limit interference to radio and TV reception. Operation of this equipment in a residential area is likely to cause unacceptable interference to radio communication requiring the operator to take whatever steps are necessary to correct the interference.



GAME OPTION SETTINGS

To change toggle positions on the switch assemblies, you need not remove the game PCB. The switches are easily accessible when the Tugboat, Desert Race or Noah's Ark PCB is mounted in place.

Note that changing an option on any of the following six toggles will not cause an immediate change on the monitor screen during the attract mode.

SWITCH #2 (SW 2)

OPTION	POSITION 1	POSITION 2	POSITION 3	POSITION 4	POSITION 5	POSITION 6	POSITION 7	POSITION 8	POTENTIOMETER
1 COIN PER CREDIT	OFF	ON	X	X	X	X	X	X	R118 = Volume Control R3 = Red Video Drive R4 = Green Video Drive R5 = Blue Video Drive R33 = AC Power Down Reset Adjust
2 COIN PER CREDIT	ON	ON	X	X	X	X	X	X	
1 COIN PER 4 CREDIT	OFF	OFF	X	X	X	X	X	X	
1 COIN PER 2 CREDIT	ON	OFF	X	X	X	X	X	X	
W/3 SHIPS, CAR OR NOAH PER GAME	X	X	ON	X	X	X	X	X	
W/5 SHIP, CAR OR NOAH PER GAME	X	X	OFF	X	X	X	X	X	
VIDEO SYNC POLARITY VERT = +, HORZ = +	X	X	X	X	X	X	OFF	OFF	
VIDEO SYNC POLARITY VERT = -, HORZ = -	X	X	X	X	X	X	ON	OFF	
VIDEO SYNC POLARITY VERT = +, HORZ = -	X	X	X	X	X	X	OFF	ON	
VIDEO SYNC POLARITY VERT = -, HORZ = -	X	X	X	X	X	X	ON	ON	

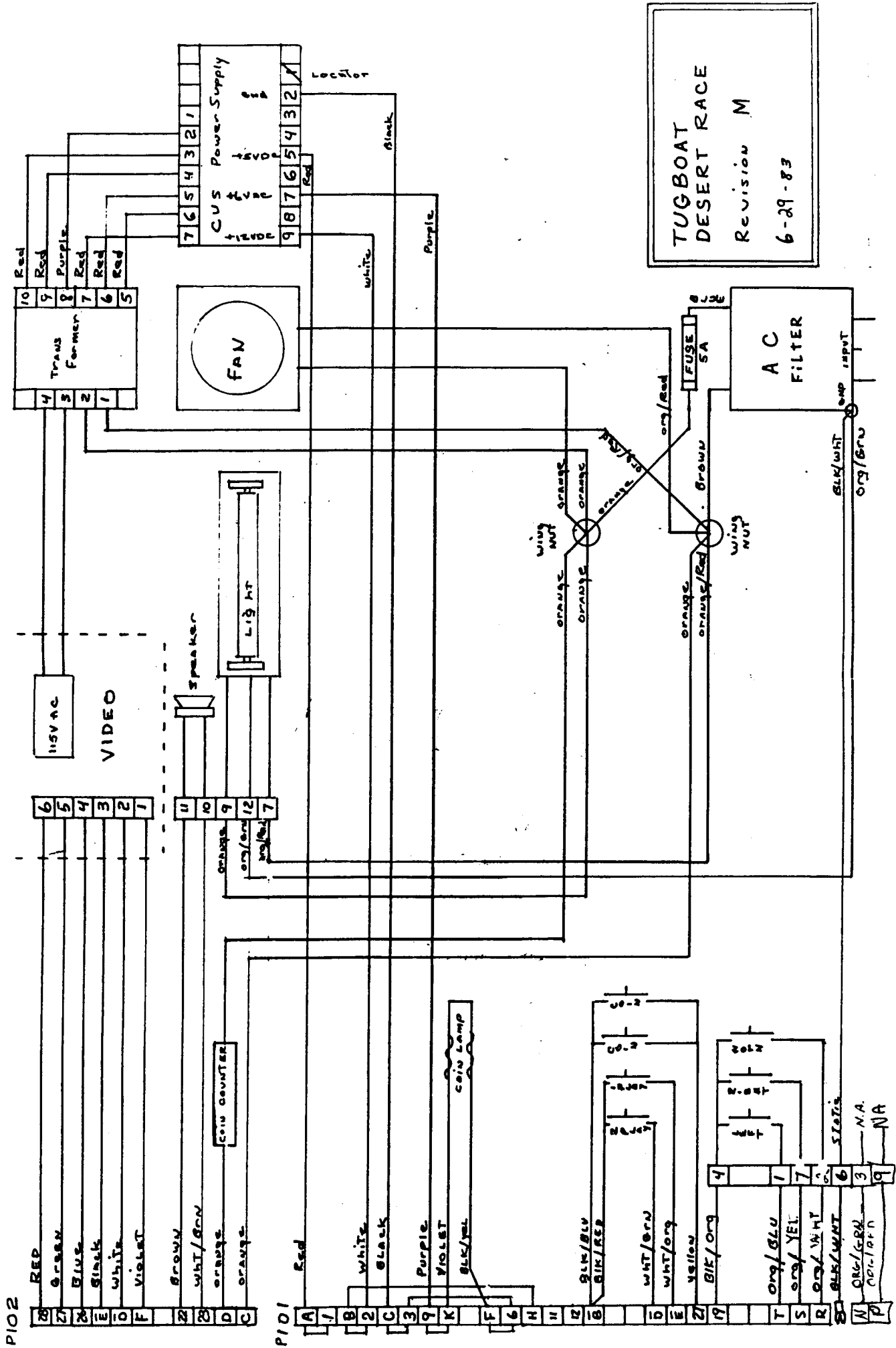
ENTER-TECH, LTD.

FINGERPANEL

12 One Player Start	9 UP	6 Static	3 Down
11 Two Player Start	8	5	2 Horn/Grab
10 P1 & P2 Start Gnd	7 Right	4 Common Ground	1 Left

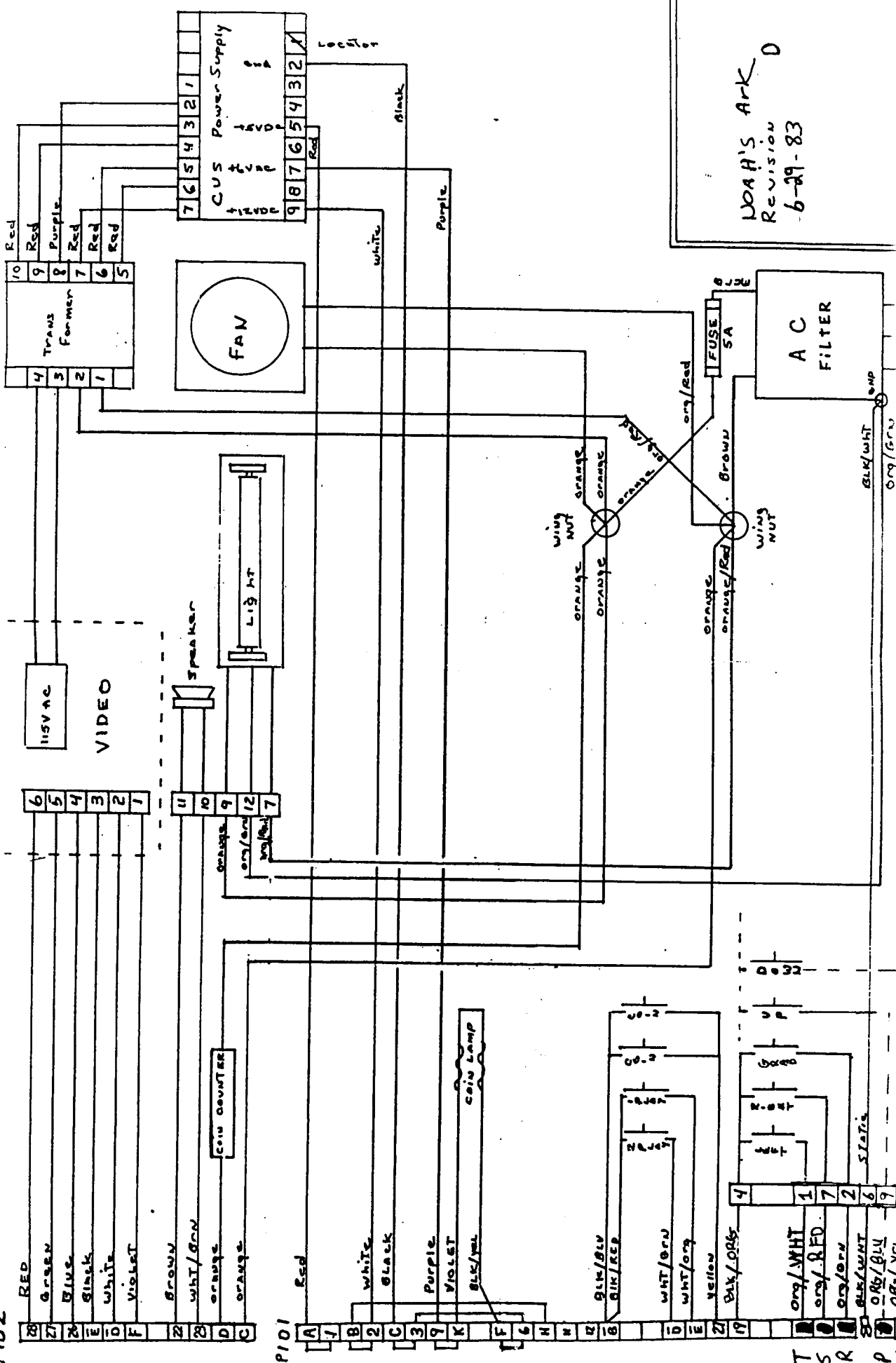
MAIN TO FINGERPANEL

3 Down	6 Static	9 Up	12 One Player Start
2 Horn/Grab	5	8	11 Two Player Start
1 Left	4 Common Ground	7 Right	10 P1 & P2 Start Ground



TUGBOAT
 DESERT RACE
 Revision M
 6-29-83

P102



DDA'S ARK D
 Revision
 6-29-83

T S R P N